





*This new and exciting one-week course is ideal for any budding animator starting out who wants to develop their traditional and digital techniques used in computer animation. Over the course of the week, you will understand the fundamental principles of character design, layout and story boarding. Using 2D and 3D character animation, together with editing conventions you will learn how to produce animated sequences and stories culminating in the creation of a short animated film.*



## WHAT'S INCLUDED



### TUITION

25+ Hours tuition comprised of workshops focusing on practical skills and techniques working towards the production of a film clip.



### ACTIVITIES

5 evening activities per week, designed to be fun and interactive and provide our students the opportunity to socialise and make new friends.



### EXCURSIONS

Full day excursions allow students to really get to know the UK. We use major destinations such as London as a classroom, where students will find creative and cultural information through guided walks and visits to museums and other places of interest.



### CERTIFICATE

Awarded for the successful completion of the course and final film clip.

### LEARN FROM ART AND DESIGN PROFESSIONALS

This programme will give you the chance to study in central Cambridge in a fun and creative environment led by experienced tutors at CSVPA.

### BROADEN YOUR SKILLS IN THE INDUSTRY

Through workshops, group projects and practical tasks, you will become acquainted with the skills and knowledge that will serve as a perfect starting point for future education and possible careers in the animation industry. Throughout the course you will become familiar with storyboarding, 3D modelling, sculpting, animation and rigging along with relevant software such as Photoshop, Illustrator, After Effects, Premiere Pro, Animate, ZBrush and Blender.

### DEVELOP YOUR SKILLS IN:

Storyboarding | Character Design | Key frame animation | Rotoscoping |  
3D modelling | Character Rigging

### PROGRESSION AT CSVPA

Completion of the course can enable progression on to our University of the Arts London Awarding Body Extended Diploma or Foundation Diploma if you meet the UAL entry criteria for the course.

### Programme Outcomes

1. You will learn how to construct narrative using storyboard and character design techniques
2. You will explore how to make an animated sequence using the latest Adobe software
3. You will be introduced to 3D modelling using Sculptris and/or Blender

**Average class size**  
14 students

**Accommodation**  
Single en-suite room  
Meals are included (breakfast, lunch and dinner)  
Excursions are also included

**Requirements**  
Age: 14+  
International students should have at least an Upper Intermediate level of English

**Start Dates:**  
Sunday 10th July 2022 (one week)

**Price:**  
£1,500 (one week)

Week 1	MORNING 09:00-12:00	12:00 - 13:30	AFTERNOON 13:30-16:00	EVENING 19:30-22:00	
Sunday	Arrival, induction and campus tour			Evening Activities	
Monday	BREAKFAST	LUNCH	Introduction Portrait Morphing Animation Basics Frame Rates Dope Sheets	Photoshop Frame Animation Create Abstract Clip	
Tuesday			Adobe Animate Key Frame Create 3 Second Sequence Character/Object Based	After Effects Introduction Create Puppet using Photoshop or Illustrator Key Frame 2D 3D	
Wednesday			Idea Creation Synopsis Character Design Designing Presentation Create Characters	Storyboarding Visual Language Presentation Create Storyboard	
Thursday			3D Modelling Sculptris Blender	Blender Rigging & Animating	
Friday			Create Animatic Animate After Effects Premiere	Create Film Clip	
Saturday			Included Full Day Excursion: London and the Saatchi gallery		
Sunday			Departure		
				DINNER	
				Club Night	
				Bowling	
				Late Night Shopping	
				Picnic in the Park	
				The Big Weekend	
				Chill out Evening	

This is a sample programme and all elements may be subject to change.